

Topic 2: D'Alembert principle, Virtual work B.Sc. (Hons.) Part -1, Paper 1

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D'Alembert principle

The virtual displacement of a system is the change in its configurational space under an arbitrary infinitesimal variation of the coordinates $\delta \mathbf{r}_i$, which is compatible with the forces and constraints imposed on the system at the given instant t . It is called virtual in order to distinguish it from the real one, which takes place in a time interval dt , during which the forces and the constraints can vary.

The constraints introduce two types of conditions:

(1) Not all the coordinates are independent.

(2) In general, the constraint forces are not known, they are some unknowns of the problem and they should be obtained from the solution.

In the case of holonomic constraints we introduce a set of independent coordinates (q_1, q_2, \dots, q_m) , where m is the number of degrees of freedom involved). This means that if there are m constraint equations and $3N$ coordinates (x_1, \dots, x_{3N}) , we can eliminate these n equations by introducing the independent variables (q_1, q_2, \dots, q_n) . A transformation of the following form is used

$$x_1 = f_1(q_1, \dots, q_m, t)$$

⋮

$$x_{3N} = f_{3N}(q_1, \dots, q_n, t),$$

where $n = 3N - m$.

For simplicity, in (2) Mechanical system needs to be formulated in such a way that the forces of constraint *do not occur* in the solution of the problem.

Virtual work: We assume that a system of N particles is described by $3N$ coordinates $(x_1, x_2, \dots, x_{3N})$ and let F_1, F_2, \dots, F_{3N} be the components of the forces acting on each particle. If the particles of the system is for infinitesimal and instantaneous displacements $\delta x_1, \delta x_2, \dots, \delta x_{3N}$ under the action of the $3N$ forces, then the performed work is:

$$\delta W = \sum_{j=1}^{3N} F_j \delta x_j . \quad (1)$$

Such displacements are known as *virtual displacements* and δW is called *virtual work*; (1) can be also written as:

$$\delta W = \sum_{\alpha=1}^N \mathbf{F}_\alpha \cdot \delta \mathbf{r} . \quad (2)$$

Forces of constraint: besides the applied forces $\mathbf{F}_\alpha^{(e)}$, the particles can be acted on by forces of constraint \mathbf{F}_α .

The principle of virtual work: Let \mathbf{F}_α be the force acting on the particle α of the system. If we separate \mathbf{F}_α in a contribution from the outside $\mathbf{F}_\alpha^{(e)}$ and the constraint \mathbf{R}_α

$$\mathbf{F}_\alpha = \mathbf{F}_\alpha^{(e)} + \mathbf{R}_\alpha . \quad (3)$$

and if the system is in equilibrium, then

$$\mathbf{F}_\alpha = \mathbf{F}_\alpha^{(e)} + \mathbf{R}_\alpha = 0 . \quad (4)$$

Thus, the virtual work due to all possible forces \mathbf{F}_α is:

$$W = \sum_{\alpha=1}^N \mathbf{F}_\alpha \cdot \delta \mathbf{r}_\alpha = \sum_{\alpha=1}^N \left(\mathbf{F}_\alpha^{(e)} + \mathbf{R}_\alpha \right) \cdot \delta \mathbf{r}_\alpha = 0 . \quad (5)$$

If the system is such that the constraint forces do not make virtual work, then from (5) we obtain:

$$\sum_{\alpha=1}^N \mathbf{F}_\alpha^{(e)} \cdot \delta \mathbf{r}_\alpha = 0 . \quad (6)$$

According to Newton, the equation of motion is:

$$\mathbf{F}_\alpha = \dot{\mathbf{p}}_\alpha$$

and can be written in the form

$$\mathbf{F}_\alpha - \dot{\mathbf{p}}_\alpha = 0 ,$$

which means that the particles of the system would be in equilibrium under the action of a force equal to the real one plus an inverted force $-\dot{\mathbf{p}}_\alpha$. (6) we can write

$$\sum_{\alpha=1}^N \left(\mathbf{F}_\alpha - \dot{\mathbf{p}}_\alpha \right) \cdot \delta \mathbf{r}_\alpha = 0 \quad (7)$$

and by solving, we obtain:

$$\sum_{\alpha=1}^N \left(\mathbf{F}_\alpha^{(e)} - \dot{\mathbf{p}}_\alpha \right) \cdot \delta \mathbf{r}_\alpha + \sum_{\alpha=1}^N \mathbf{f}_\alpha \cdot \delta \mathbf{r}_\alpha = 0 .$$

Again, let us limit ourselves to systems for which the virtual work due to the forces of constraint is zero leading to

$$\sum_{\alpha=1}^N \left(\mathbf{F}_\alpha^{(e)} - \dot{\mathbf{p}}_\alpha \right) \cdot \delta \mathbf{r}_\alpha = 0 , \quad (8)$$

which is the *D'Alembert's principle*. This equation does not have a useful form . Therefore, we should change the principle to, virtual displacements of the generalized coordinates, which being independent from each other, imply zero coefficients for $\delta \mathbf{q}_\alpha$. Thus, the velocity in terms of the generalized coordinates :

$$\mathbf{v}_\alpha = \frac{d\mathbf{r}_\alpha}{dt} = \sum_k \frac{\partial \mathbf{r}_\alpha}{\partial q_k} \dot{q}_k + \frac{\partial \mathbf{r}_\alpha}{\partial t} \quad \text{where} \quad \mathbf{r}_\alpha = \mathbf{r}_\alpha(q_1, q_2, \dots, q_n, t) .$$

In same way, the relation between arbitrary virtual displacement $\delta \mathbf{r}_\alpha$ to the virtual displacements $\delta \mathbf{q}_j$ through

$$\delta \mathbf{r}_\alpha = \sum_j \frac{\partial \mathbf{r}_\alpha}{\partial q_j} \delta q_j .$$

Then, the virtual work \mathbf{F}_α expressed in terms of the generalized coordinates will be:

$$\sum_{\alpha=1}^N \mathbf{F}_\alpha \cdot \delta \mathbf{r}_\alpha = \sum_{j,\alpha} \mathbf{F}_\alpha \cdot \frac{\partial \mathbf{r}_\alpha}{\partial q_j} \delta q_j = \sum_j Q_j \delta q_j, \quad (9)$$

where the Q_j are the so-called components of the generalized force, defined in the form

$$Q_j = \sum_\alpha \mathbf{F}_\alpha \cdot \frac{\partial \mathbf{r}_\alpha}{\partial q_j}.$$

Now from eq. (8) :

$$\sum_\alpha \dot{\mathbf{p}} \cdot \delta \mathbf{r}_\alpha = \sum_\alpha m_\alpha \ddot{\mathbf{r}}_\alpha \cdot \delta \mathbf{r}_\alpha \quad (10)$$

and by substituting in (10) the above result 10 can be written:

$$\sum_\alpha \left\{ \frac{d}{dt} \left(m_\alpha \mathbf{v}_\alpha \cdot \frac{\partial \mathbf{v}_\alpha}{\partial \dot{q}_j} \right) - m_\alpha \mathbf{v}_\alpha \cdot \frac{\partial \mathbf{v}_\alpha}{\partial \dot{q}_j} \right\} = \sum_j \left[\left\{ \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_j} \right) - \frac{\partial T}{\partial q_j} \right\} - Q_j \right] \delta q_j = 0. \quad (11)$$

The variables q_j can be an arbitrary system of coordinates describing the motion of the system and if the constraints are holonomic, it is possible to find systems of independent coordinates q_j

$$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}} \right) - \frac{\partial T}{\partial q_\alpha} = Q_j. \quad (12)$$

There are m equations. The equations (12) called the La-grange equations.

$$\mathbf{F}_\alpha = -\nabla_i V.$$

Then Q_j can be written as:

$$Q_j = -\frac{\partial V}{\partial q_j} .$$

The equations (12) can also be written in the form:

$$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_j} \right) - \frac{\partial(T - V)}{\partial q_j} = 0 \quad (13)$$

and defining the *Lagrangian* L in the form $L = T - V$ we get

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_j} \right) - \frac{\partial L}{\partial q_j} = 0 . \quad (14)$$

These are the **Lagrange equations of motion**.